BOOM ONE June Update



BOOM Library has announced the release of the June 2025 BOOM ONE update, delivering over 530 new sound files, 3,000+ individual sounds, and more than 8 GB of professionally crafted content. This latest update explores the sounds of traditional wooden mechanics, fantasy character vocalisations, and an extensive array of additional modern effects, making it a versatile addition for sound designers working across genres.

Wooden Mechanics

With over 250 meticulously recorded files, this category captures the intricate sound of hand-crafted wooden mechanisms. Designed for medieval, historical, and strategy-based settings, these sounds were created using multiple microphone setups and post-processed for maximum realism and usability.

Content includes:

- Gearbox mechanisms
- Wooden rattlings & gear systems
- Levers & crank arms
- Hinges & wheels
- Chains on wood

Fantasy Creatures

This release includes over 120 professional vocal files covering three full fantasy character sets, each containing 30+ essential expressions. Designed for immersive game and cinematic environments, the recordings feature authentic vocal reactions performed by a skilled voice actor.

Featured Characters:

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- Fantasy Birdman
- Gnome
- Goblin

Additional Sound Effects

The update is rounded out with 150 additional files, including a broad range of vehicle drive-bys and contemporary SFX. These recordings add dynamic movement and energy to modern settings.

Content includes:

- Diesel engine drive-bys
- Petrol engine variations
- Electric vehicle sounds
- And more diverse sounds

Total June Collection Overview:

- 530+ New Files
- 3,000+ Individual Sounds
- 8GB+ of Content

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