San Francisco Opera Embraces IP Audio with Lawo mc2 Consoles and Infrastructure



San Francisco Opera's historic 3,006-seat War Memorial Opera House, opened in 1932 on Van Ness Avenue adjacent to City Hall, has just completed a technical upgrade to a complete Audio-over-IP infrastructure with two Lawo mc² audio production consoles and related I/O, unifying the theater's audio production systems and bringing to completion a project with roots going back nearly 7 years.

San Francisco Opera acquired their first Lawo console, an mc²56 MKII, in 2015, for post-production use. It was a good testing ground, as the Opera's technical staff looked to the future, planning replacement of a previous, non-networked console with a looming EOL date.

"Having such an important part of the system no longer serviceable was not something we could accept," says Doug Mitchell, San Francisco Opera's Master Audio/Video Engineer. Core requirements for new consoles were simple: "First, the consoles needed to be native RAVENNA and, second, they needed to be made with the quality and detail that opera and symphonic music required."

"Having already purchased an mc²56 MKII with Nova73 Compact in 2015 for our post-production facility, we were already very familiar with Lawo," says Mitchell. "In fact, we chose Lawo in 2015 because of its RAVENNA audio capability. We had been using Merging Pyramix for multi-track capture and post-production mixing since 2007, and using Horus and Hapi AD/DA interfaces for all of our remote mic pre's since 2012. Integrating that first mc²56 MKII into our existing infrastructure made connectivity much simpler — it was a no-brainer to continue with Lawo for our live sound consoles."

The new installation – whose main goal was to bring together San Francisco Opera's Live, Broadcast and Post Production audio facilities within a 96kHz infrastructure – includes an mc²56 MKIII audio production console with a redundant A_UHD Core for the sound booth on the 5th floor backstage, along with A_stage64 and A_madi6 stageboxes, a Lawo V_pro8 video processor, and a Power Core RP with VisTool RP remote control for rehearsal and god mics. At orchestra level, an mc²36 MKII audio production console provides FOH sound. The system's backbone is managed with two Arista 7020 switches.

A second goal, integrating the FOH console with the main sound console, was also accomplished, as both new consoles now share all sources. Outputs feed two DirectOut Prodigy.MP's via RAVENNA and are matrixed prior to speaker distribution.



"One big challenge with the previous equipment was lack of DSP, which required a lot of outboard processing gear," Mitchell explains. "Since we had previously installed AoIP infrastructure with our first Lawo console, it was easy to replace the old stageboxes with the Lawo A stage64 using existing wiring, and adding the

Arista 7020 to tie the Consoles, A_UHD cores, A_stages64 units, A_madi6 and Power Core."

"It all went together very easily," Doug enthuses: "We have 2 Horus with 64 mic pre's in the orchestra pit, 1 Horus with 32 mic pre's for RF mics, 16 mic pre's for itinerant use DSL, 1 Hapi with 8 mic pre's in the ceiling for hanging mics, and 1 portable Horus with 32 mic pre's for special events. The ability to easily share all the Merging pre's and the A_Stage units with both mc²56's, the mc²36 and the Power Core really shows the beauty of an all-IP audio network."

Mitchell highlights one more major advantage of the new Lawo system: its extremely flexible workflow.

"We share the theater with the San Francisco Ballet, and we both have very similar, yet different needs," says Doug. "In my twenty years with the Company, the changeover that happens twice per year between us has always been quite complicated and took a lot of time, as it required a lot of patch bay changes.

"Now, we finally have a system large enough and flexible enough that all we need to do is change out some microphones and recall a different snapshot in the mc²56 MKII, mc²36 MKII and the Power Core, and we are ready to go!"

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