Waves V14 Plugins Compatible with Avid VENUE | S6L Consoles



Waves Audio, a developer of professional audio signal processing technologies and plugins, announces that Avid VENUE | S6L consoles are now fully compatible with the latest version of Waves plugins (V14). All Waves V14 SoundGrid-compatible plugins can now run within Avid VENUE | S6L consoles via the Waves SoundGrid Rack for VENUE software rack (which has also been updated to V14).

This release continues and expands the seamless integration of Waves plugins within Avid VENUE | S6L consoles: Waves plugins run directly within the S6L console, with tactile control of the plugins from within the console's control surface, and no need for an added host computer.

The V14 release expands this seamless integration, adding navigation between Waves plugins directly from the S6L control surface, plus other workflow enhancements. This release also adds official Waves support for Avid I/O sharing.

"The Live Sound Team at Avid is delighted to double down on our relationship with Waves," says Robb Allan, Avid's Senior Principal Product Manager, Live Sound. "Avid and Waves are committed to keeping the software development of our products in step with each other. This partnership is great news for all the audio enthusiasts who already use these two products in their day-to-day workflows. Combining the pristine audio of Avid VENUE | S6L with the expansive library of Waves plugins gives audio engineers the best tools to craft beautiful sound for any job."

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Allan adds, “Providing tight integration without requiring an extra control computer, including all the tactile control directly on the console, makes for a wonderfully streamlined workflow. Mixing engineers can concentrate on the audio facing forward, accessing all the parameters of a vast suite of creative tools at their fingertips. The ability to store all Waves parameters within the 1000 snapshots available on the S6L means that live sound engineers can program their shows with incredible detail and precision. The massive offering includes 128 voices, with each one supporting a chain of up to eight plugins, which means there is always enough processing power even for the most demanding shows. The ultra-low latency between Avid products integrates with the automatic delay compensation in VENUE software, including bus fed plugins. No matter how complicated a show file and routing scheme are, the audio is always perfectly time-aligned.”

This formidable Waves / S6L combination is currently powering many of today’s biggest live acts, mixed by leading front-of-house engineers including Sean “Sully” Sullivan (Rage Against the Machine), Andrew Newton (Harry Styles), Greg Price (Black Sabbath), Lance Reynolds (alt-J), and Bryan “Froggy” Cross (Doobie Brothers), as well as by the audio teams in leading houses of worship, such as Christ Church of the Valley directed by lead engineer Blair Drake.

“Waves is delighted with the new compatibility of Waves V14 Plugins with Avid VENUE | S6L consoles,” says Mick Olesh, Waves Managing Director and EVP of Sales. “In line with Waves’ ongoing support for the live community, we are gratified to be able to provide professional excellence and significantly enhance the workflow of FOH engineers using S6L consoles.”

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