

BOOM ONE Update 26-07



BOOM Library announces the BOOM ONE Update 26-07, combining a deep set of design-focused texture sweeteners with a comprehensive collection of everyday household objects. With 540 new sound files, 3,000+ individual sounds, and 9GB+ of professional-grade content, this release delivers both raw source material for custom design and clean, isolated Foley ready for immediate use.

TEXTURE SWEETENERS: Characteristic Textures includes over 180 files of detailed recordings featuring cloth, leather, paper, plastic, and duct tape. Moving beyond standard handling, these materials were specifically designed to bring out their unique acoustic signatures. The collection captures structured movements, including whooshes, zaps, crumbles, impacts, and continuous texture loops.

Additional source recordings were captured to craft pre-designed sounds, delivering heavy lightning, thunder, rumble, and explosion sweeteners. The package offers distinct textures for custom sound design alongside instant, characteristic assets that require zero additional processing.

Content Highlights:

- Cloth, leather, and paper source
- Plastic and duct tape handling
- Performed whooshes and zaps
- Material crumbles and impacts
- Continuous movement texture loops
- Designed lightning, thunder, rumble, and explosion sweeteners

"HOUSEHOLD: Everyday Interactions" captures over 350 files household environments and daily life interactions. The collection spans multiple door mechanisms, furniture adjustments, toilets, and kitchen appliances, including full operational cycles for a bread machine and a blender. These assets deliver clean, isolated sounds ready to integrate into authentic room ambiences or modern Foley tracks.

Content Highlights:

- Doors
- Kitchen appliances
- Furniture movements
- Toilets and sinks
- Bread machine and blender operational cycles

Total June Collection Overview:

- 540 Sound Files
- 3,000+ Sounds
- 9GB+ of Content

From design-driven material textures to a comprehensive set of household interactions, BOOM ONE Update 26-07 gives sound designers source material for custom sweetener design and clean, drop-in Foley for modern production workflows.

www.boomlibrary.com