

Fiedler Audio Dolby Atmos Composer



Fiedler Audio, the German reverb professionals and specialists for „space-in-audio creation tools“, today announced the release of Dolby Atmos Composer and Dolby Atmos Composer Essential during Q2 2023. For music lovers listening to well-produced and mixed Spatial Audio in theatres or via Headphones is a new level of enjoying sound and music. Until now producing for the immersive audio industry standard format that is Dolby Atmos required quite some significant investment in monitoring gear and an investment in learning completely new, yet clunky workflows.

Fiedler Audio now brings a greatly simplified creative workflow to produce Dolby

Fiedler Audio announces Dolby Atmos Composer

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Atmos content - officially approved by Dolby Labs. Fiedler Audio Dolby Atmos Composer combines multichannel audio rendering and straightforward routing, 3D-panning of tracks, and signals from DAW tracks into the 3D world of Atmos.

The Dolby Atmos Composer's Beam Plug-In allows creators to send their audio signals from anywhere in the session into the Composer, the home of the Dolby Atmos Renderer. Signals there can be panned to the Dolby Atmos bed and individually treated as objects in 3D space on one of the 128 independent channels available, including full 3D panning automation.

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With the Dolby Atmos Composer workflow, you can bring all the features of your DAW, your favorite plugins, be it effects or instruments, into your Dolby Atmos mix. You can record new tracks while already mixing for Dolby Atmos, something impossible when using certain standard Dolby Atmos workflows.

Exporting finished 3D audio projects into the standard ADM/BWF Format is very straightforward. Delivering sound and music for the major platforms is no challenge anymore. Dedicated Spatial Audio for the likes of Netflix, Apple Music, Tidal,

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Amazon Music, and even Binaural Stereo for basically any other distribution platform that is not yet supporting Spatial Audio.

From version 1.5 onwards the renowned 3D reverb Spacelab will directly connect to the Dolby Atmos Composer bringing world-class immersive reverberation to Dolby Atmos mixes with just one simple click. No complex routing or anything. On any DAW.

System Requirements

- Plugin Formats: VST3, AU, AAX
- macOS 10.14 through 13 Windows 7 through 11
- Intel min. 2 GHz, x64 with at least SSE3 support, or Apple Silicon M1 or higher
- min. 1440 x 900 px, OpenGL 3.3 or newer min. 2 GB RAM

The Dolby Atmos Composer comes as a set of two plugins (Beam and Composer) , supporting all the major formats like AAX, VST3, and AU. The Dolby Atmos Composer will be released during Q2 2023 for Euro/USD 249,-. With Dolby Atmos Composer Essential Fiedler Audio also brings the basic, straightforward possibility to deliver Dolby Atmos for an easy and accessible Euro/USD 149,-.

www.fiedler-audio.com