GForce Software MAP



Born from the lineage of Serge, Buchla, and modular synthesis, MAP reimagines the fearless experimental spirit of the 1970s for today’s creators. Blending vintage character with modern innovation, MAP is a sound design playground for artists who see synthesis not as programming, but as exploration. At its core, MAP features three powerful oscillators, a dual-filter architecture, and a deep modulation system with MPE support. Every sound invites hands-on discovery - from shimmering tones

Phoca PDF

and gritty textures to sprawling ambient soundscapes. “MAP isn’t about presets, it’s about exploration,” said Sam, Product Designer at GForce Software. “We wanted to create an instrument that feels alive under your fingertips, where every movement opens a new path.”

MAP’s expressive XY Pad macros, drawable LFOs, and generative polyphonic arpeggiator make sound design immediate and performative. Meanwhile, custom Colour, Time, and Space effects act as integral parts of the instrument - shaping tone, rhythm, and depth with character and flair. Rooted in modular experimentation yet built for the modern studio, MAP transforms synthesis into a voyage of imagination.

MAP – Key Features

- Inspired by West Coast Experimentalism of the 1970s
- Triple Oscillator Configuration with FM and Waveshaping
- Dual Filters: Multimode + 5-Band Resonant EQ
- Intuitive and powerful modulation system with MPE support
- Generative polyphonic arpeggiator for evolving XY Pad-based exploration
- MPE Support for expressive control
- Custom Effects: Delay, Reverb & Colour Processing
- Over 300 Presets and Fully Scalable UI

During development, MAP’s design team studied historical modular systems, including those created by Serge Tcherepnin, Random*Source, and Buchla USA. MAP is an independent product and has no affiliation with, sponsorship from, or endorsement by these parties. Any references are made solely for historical and educational context.

www.gforcesoftware.com

Phoca PDF