AES Europe Spring 2022 Convention in May



Submersion in immersion is in store for AES Europe Spring 2022 Convention attendees through innovative experiences, demonstrations and presentations, with cutting-edge researchers and practitioners offering a deep dive into Immersive, 3D and Spatial Audio, Audio Synthesis and Effects. This year's combination of exclusive in-person sessions taking place May 7 – 8 at the Amare, Royal Conservatoire in The Hague, Netherlands (not available on-demand after the event), along with the online event May 16 – 19 with independent and unique content, offers a range of experiences including both face-to-face interaction and in-depth listening sessions.

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Immersive Audio content production is fast becoming ubiquitous. Understanding both content creation and the end-user experience is now a must for all audio professionals. Convention sessions will cover foundational topics including the creation of a predictable listener experience in scenarios ranging from typical to advanced; the necessary transducer and acoustic properties for transmission of immersive sound and integration with Virtual and Augmented Reality; multi-channel sound design philosophy; and peeks into what's-next in this evolving field. Additionally, a host of sessions on Binaural Audio will be featured during the Convention's online experience.

Immersive Audio sessions at AES Europe illustrating the quality of presenters and depth of content will include, "The Inception Dilemma Revisited" with presenters Thomas Lund (Genelec OY), Hyunkook Lee (University of Huddersfield) and Kimio Hamasaki (ARTSRIDGE); "Directions of Sounds in 3D Audio Productions" with Lasse Nipkow (Silent Work GmbH); "Immersive Audio Tools for Beginners" led by Marcela Rada (University of Lethbridge); "Considerations to building multi-dimensional objects for immersive experiences" with Agnieszka Roginska (New York University) and Paul Geluso (New York University); and the panel discussion "What's the Next Step Towards Advanced 3D Audio Recording?" featuring Kimio Hamasaki (ARTSRIDGE), Misaki Hasuo (WOWOW Inc.), Toru Kamekawa (Tokyo University of the Arts), Hideo Irimajiri (WOWOW Inc.) and Kazuya Nagae (Nagoya University of the Arts).

The website below is the destination to explore the interactive program of events and plan an amazing AES Europe Spring 2022 Convention experience. Advance Registration discounts are available through May 5 – with options to attend in-person, online or both, and bonus discounted rates for AES Members and AES Student Members.

Additional sessions will be presented across the full span of the Convention by AES Europe Event Partners Eventide, Genelec, Harman, IMES (Iron Mountain Entertainment Services), Prism Sound, Sonoris, Steinberg and New Audio Technology.

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