

Krotos Studio



Krotos is the innovative technology company behind the award-winning Dehumaniser 2, Reformer Pro, Weaponiser, Igniter, and Concept 2, used in top film, TV and game audio projects such as Avengers, Game of Thrones, Stranger Things, Ozark, and Cyberpunk 2077. Krotos now announces Krotos Studio, their next generation platform that simplifies and unifies the complex processes of working with sound into one single software.

Krotos Studio does for sound what Canva did for design. Content creators of all skill levels can reach the perfect sound instantly. Whatever the project, we've got it all covered - stories, reels, videos, TV shows, cinema, games, radio, audiobooks, podcasts, etc. Get started with use case driven templates and add high-production standards to your media straight away.

What if you are the sound expert who passionately loves the art of designing? Simply switch to the advanced mode and take total control over every little detail. Import your own recordings and sound libraries. Use them within the built-in templates or even make your own custom templates. Stop spending hours searching, editing, layering, and sounding like everyone else. Unlock your creativity and start performing outstanding sounds instantly.

"With ever tightening schedules, the need to be quick, creative, and unique has never been stronger and I see Krotos Studio allowing me to be all three." - James David Redding III M.P.S.E., Sound Designer and Sound Effects Editor

Krotos Studio will be a complete solution with an online library of hundreds of thousands of sound assets and thousands of professionally designed presets. There's also a future marketplace in the works where users can collaborate, share, sell, and buy sounds and presets from.

Krotos' CEO Orfeas Boteas said: "Content creation is booming, making the demand for outstanding sound stronger than ever before. Creating awesome sound still relies on time-consuming searching and editing workflows and multiple solutions that restrict creativity.

Krotos Studio will cater to a diverse group of content creators, whether they are audio professionals or prosumers, from low budget 'Indies' to professional filmmakers, YouTubers, videographers, podcasters, and beyond. The software will have seamless integrations with digital audio workstations, video editing software, and game engines. We also anticipate that the software's interactive nature and the ability to be used in real time will make it ideal for metaverse applications."

Krotos Studio offers intuitive interfaces and user friendly interactions to easily mould sounds to sync with footage or match any creative brief.

"Krotos Studio has become an invaluable tool for sound design. It has fundamentally changed the way I work and think about designing sounds." - Tony Gibson, Sound Designer, Molinaire

Need an intro sound to perfectly match the speed and movement of your logo? Simply click the mouse button and draw across the XY pad for the whoosh and release the button for the logo reveal! Want to go under the hood and customise it further? Fire up the advanced mode, automate, and tweak away to your heart's desire.

Ambiences, transitions, footsteps, whooshes, Foley, vehicles, weapons, and an endless list of sounds can now be performed in real-time, real fast, and like you've never seen before in any software.

"Krotos Studio is the only solution I go to for any type of sounds on a day-to-day basis. It is the Swiss Army knife for sound and an industry-standard on the horizon."
- Nikola Jeremic, Composer / Sound Designer

Krotos are starting to invite users to join the beta program. Head over to the website below to join the waitlist and be the first to hear the exciting updates. Krotos will also be launching updates and feature enhancements to their current product line for pro audio users.

Krotos at the NAMM 2022 show Krotos are exhibiting and announcing Krotos Studio at NAMM 2022. They are part of Software. NAMM at Booth 14700. They're demonstrating Krotos Studio and their current product lines.

www.krotosaudio.com