

MiniFreak Granular Update 3.0



Update 3.0 unlocks the full potential of granular synthesis with 8 new engines, granular-focused samples, and more. Push the boundaries of sound design and explore otherworldly tones. Available for MiniFreak hardware and software users.

Explore 7 new granular engines and 1 classic sample engine, designed to transform your approach to sound creation:

- Cloud Grains: Textural grain effects for immersive, rich sounds.
- Hit Grains: Create rhythmic stutters or rapid-fire bursts of sound.
- Frozen: Craft ethereal, sustained textures.
- Skan: Stretch samples for infinite time-shaping possibilities.
- Particles: Generate hypnotic layers of random sound particles.
- Lick: Produce fast-paced, percussive rhythmic grooves.
- Raster: from beat repeat effects to hypnotic, randomized rhythmic sequences
- Sample: sample player with loop and reverse sample features.

This update includes a classic sample engine that lets you play, loop, and reverse meticulously crafted synth samples, field recordings, and foley sessions, curated for granular synthesis. Update 3.0 introduces the MiniFreak Factory V3 sound bank with 64 new presets, showcasing the full potential of granular synthesis from frozen textures to glitched and textured leads. Experience improved UX, hardware/software communication, and bug fixes, ensuring a smoother and more reliable performance. Don't forget that all updates also apply to MiniFreak V,

MiniFreak turns Granular with Update 3.0

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delivering a significant array of new sonic possibilities and stability improvements across the board.

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