

Playfair Audio Dynamic Grading 2.0



Playfair Audio announces the release of Dynamic Grading 2.0, the highly anticipated update to its innovative dynamics processing tool. Version 2.0 incorporates extensive feedback from users, delivering a redesigned interface, enhanced features, and expanded capabilities that redefine what's possible in dynamic audio control. "Whilst our users love the innovative approach Dynamic Grading brings to controlling dynamics, they highlighted ways we could enhance its usability. With version 2, we've rebuilt the plugin from the ground up, creating a more streamlined and intuitive experience that makes achieving great results faster and easier than ever before," said Christian Luther, Founder of Playfair Audio.

Dynamic Grading has already set a new standard for expressiveness and creativity in dynamics shaping. With this latest release, Playfair Audio makes it even easier for audio professionals and creatives alike to achieve world-class results, whether they're seasoned experts or just beginning to explore dynamic processing.

Dynamic Grading 2.0: Key New Features

- Completely Redesigned Hybrid Interface: Combining graphical handles with

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ratio and gain knobs, the intuitive new GUI streamlines the user experience for faster, more musical adjustments.

- **Magic Eye Display:** A cutting-edge visual aid for spectrum parameter adjustments, offering unmatched clarity and control.
- **Multichannel Surround Support:** Seamless compatibility with formats up to 9.1.6, perfect for immersive and cinematic projects.
- **Preset Management:** Save, load, and access user presets with ease, alongside a curated library of factory presets to jump-start your workflow.

Dynamic Grading 2.0 builds on the innovative technology that made the original a success:

- **Threefold Dynamic Engine** for independent compression or expansion in punch, body, and floor ranges.
- **Dynamic Histograms** for an instant overview of your track's dynamic range.
- **Spectrum Control with Magic Eye** for natural and musical results.
- **Auto-Lookahead and Natural Release Ballistics** for accurate and smooth dynamics.
- **Source Learn** to automatically detect and adjust a signal's body range.
- **Variable Channel Link** for multichannel processing with unprecedented flexibility.

Pricing & Availability

- Regular price: €149 EUR
- Launch price: €119 EUR / \$119 USD (20% off) until 28th February 2025.
- Free 'Thank You' upgrade for existing Dynamic Grading 1.x users.

Dynamic Grading 2.0 is available now for macOS (10.13 or later) and Windows (10 or later) in AU, VST3, and AAX formats.

www.playfair-audio.com